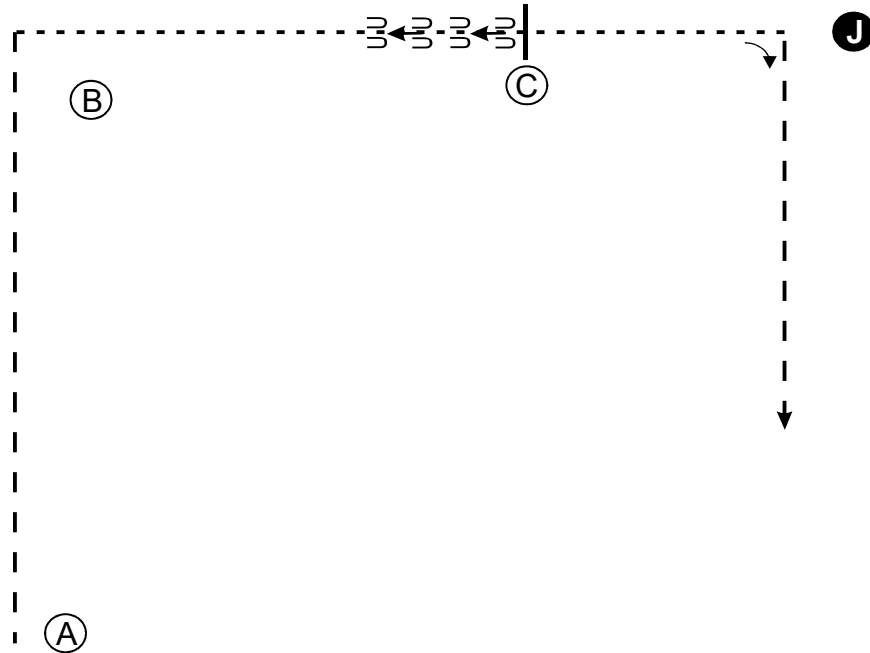


SSC Spring Splash Open Show

Showmanship

Classes: 16, 17, 18, 19 & 20



Be ready at A.

1. Trot from A to B.
2. Walk to C and Stop.
3. Back 4 Steps.
4. Walk to Judge & Set up for inspection.
5. After Inspection, 90 degree Right Haunch Turn, Trot away.
6. Follow instructions of your Ring Steward.

LEGEND

Walk:

Trot: - - - - -

Back: ↩↩ ↩↩

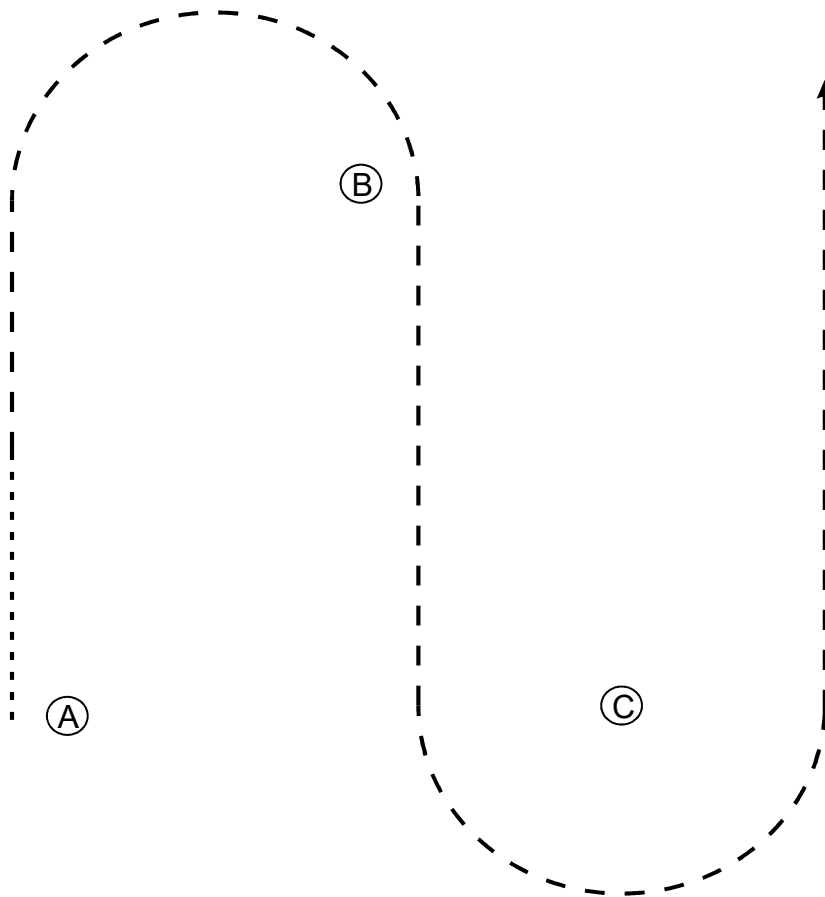
Marker: (B)

Judge: (J)

SSC Spring Splash Open Show

W/T Hunt Seat Equitation (No Cross Entry)

Classes: 25 & 26



1. Walk to Center of Pattern.
2. Trot on Left Diagonal to B.
3. Change Diagonals and trot on the Right Diagonal around C.
4. When even with C, Sitting Trot to Exit.

Pattern is over once you have passed B at the Trot.

Follow the directions of your Ring Steward.

LEGEND

Walk:

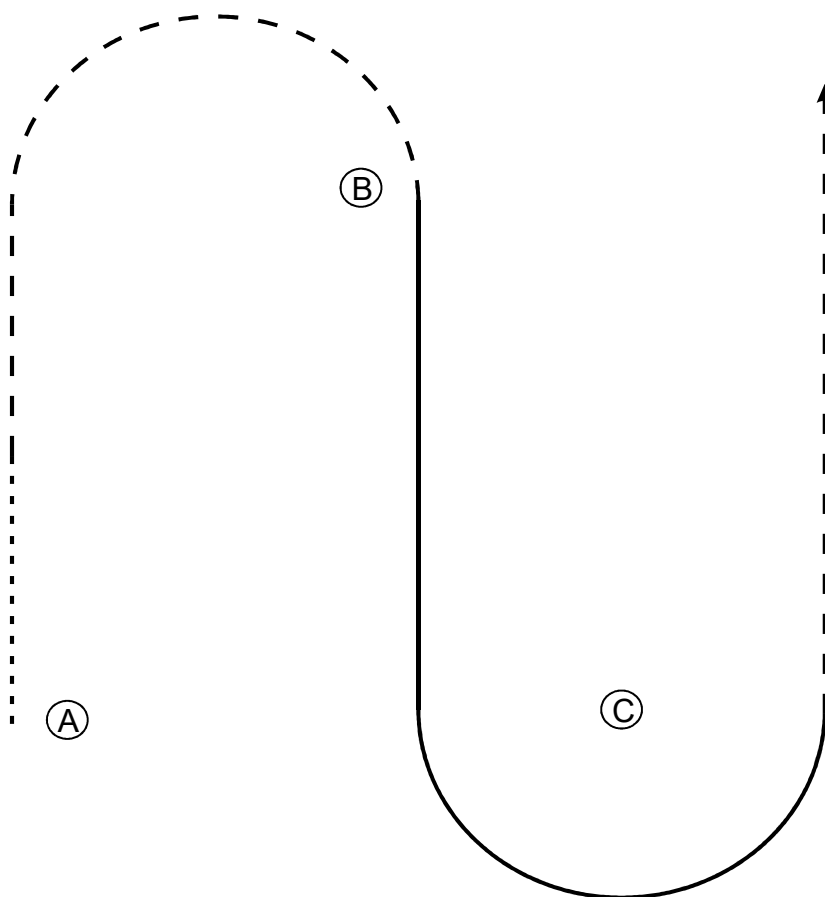
Posting Trot: - - - - -

Back: $\frac{UU \rightarrow UU \rightarrow}{UU \rightarrow UU \rightarrow}$

SSC Spring Splash Open Show

Hunt Seat Seat Equitation

Classes: 27 & 28



1. Walk to Center of Pattern.
2. Trot on Left Diagonal to B.
3. Canter Left Lead around C.
4. When even with C, break to a Posting Trot on the Right Diagonal.

Pattern is over once you have passed B at the Trot.

Follow the directions of your Ring Steward.

LEGEND

Walk:

Posting Trot: - - - - -

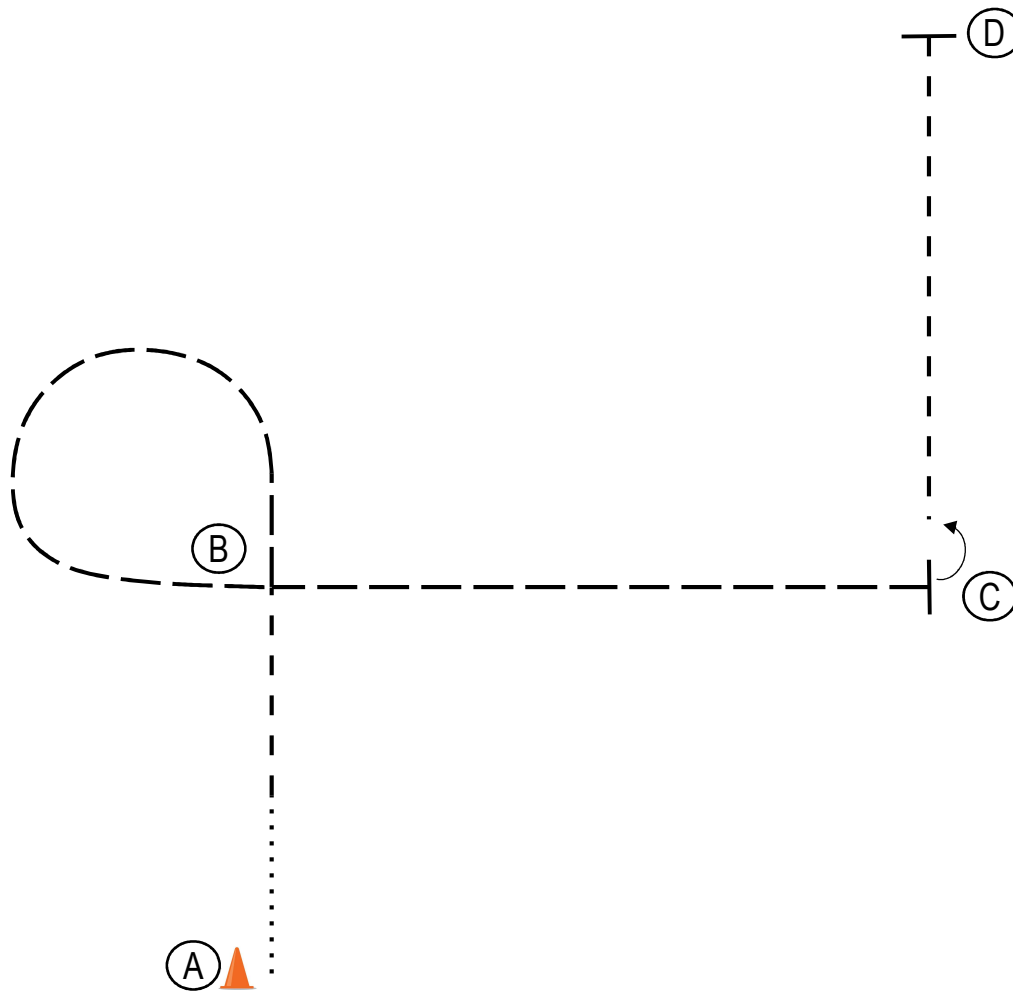
Canter: _____

Back: $\frac{UU \rightarrow UU \rightarrow}{UU \rightarrow UU \rightarrow}$

SSC Spring Splash Open Show

W/T Western Horsemanship

Classes: 39-40



1. At (A) Walk out 4 Steps.
2. Pick up Jog to (B).
3. At (B) Extend Jog in a Circle around (B).
4. Continue Extended Jog toward (C).
5. Stop at (C) perform a 90⁰ Left Haunch Turn and Jog towards (D).
6. At (D), Stop and wait to be excused.

LEGEND

Walk:

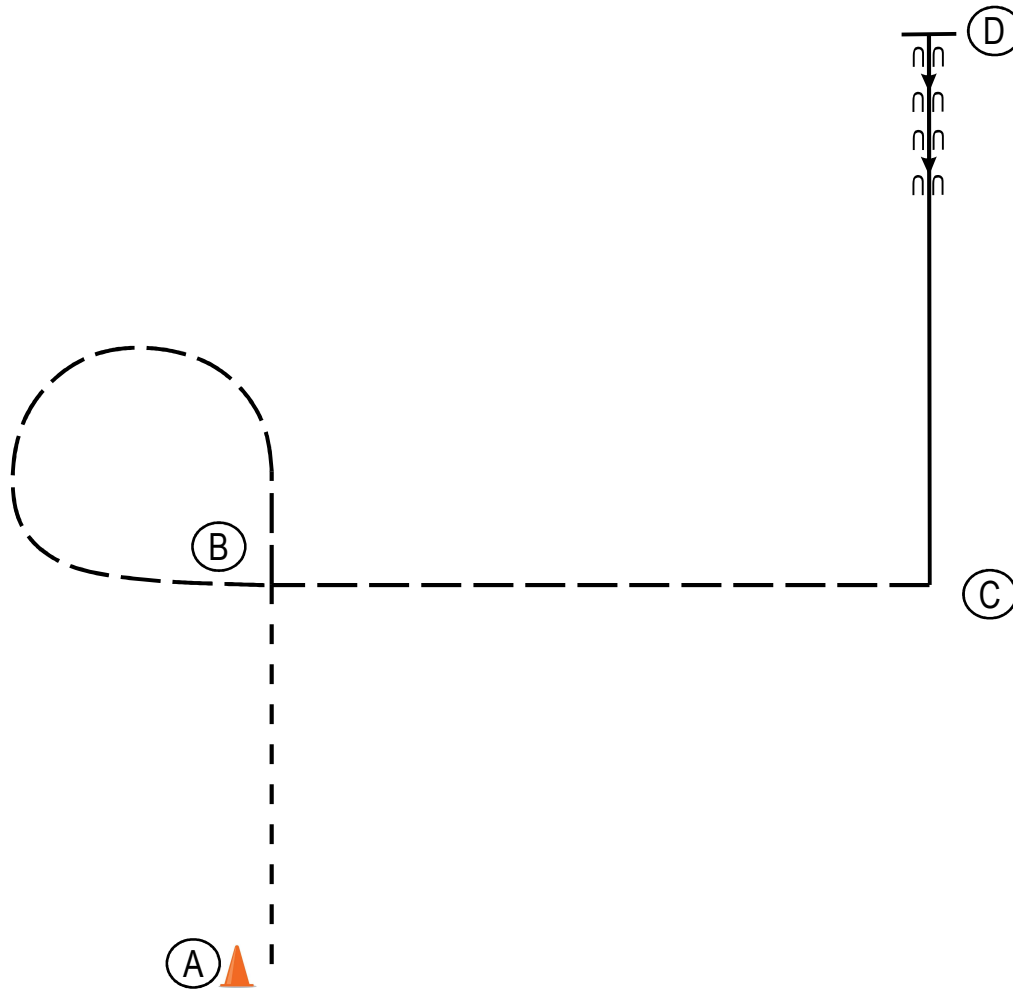
Jog: - - - - -

Extended Jog: — — —

SSC Spring Splash Open Show

Lope Horsemanship

Classes: 41 & 42



1. At (A) Jog to (B).
2. At (B) Extend Trot in a Circle around (B).
3. Continue Extended Trot toward (C).
4. Turn a Corner at (C) and Lope on Left Lead to (D).
5. At (D), Stop and Back 1 Horse Length.

LEGEND

Trot: - - - - -

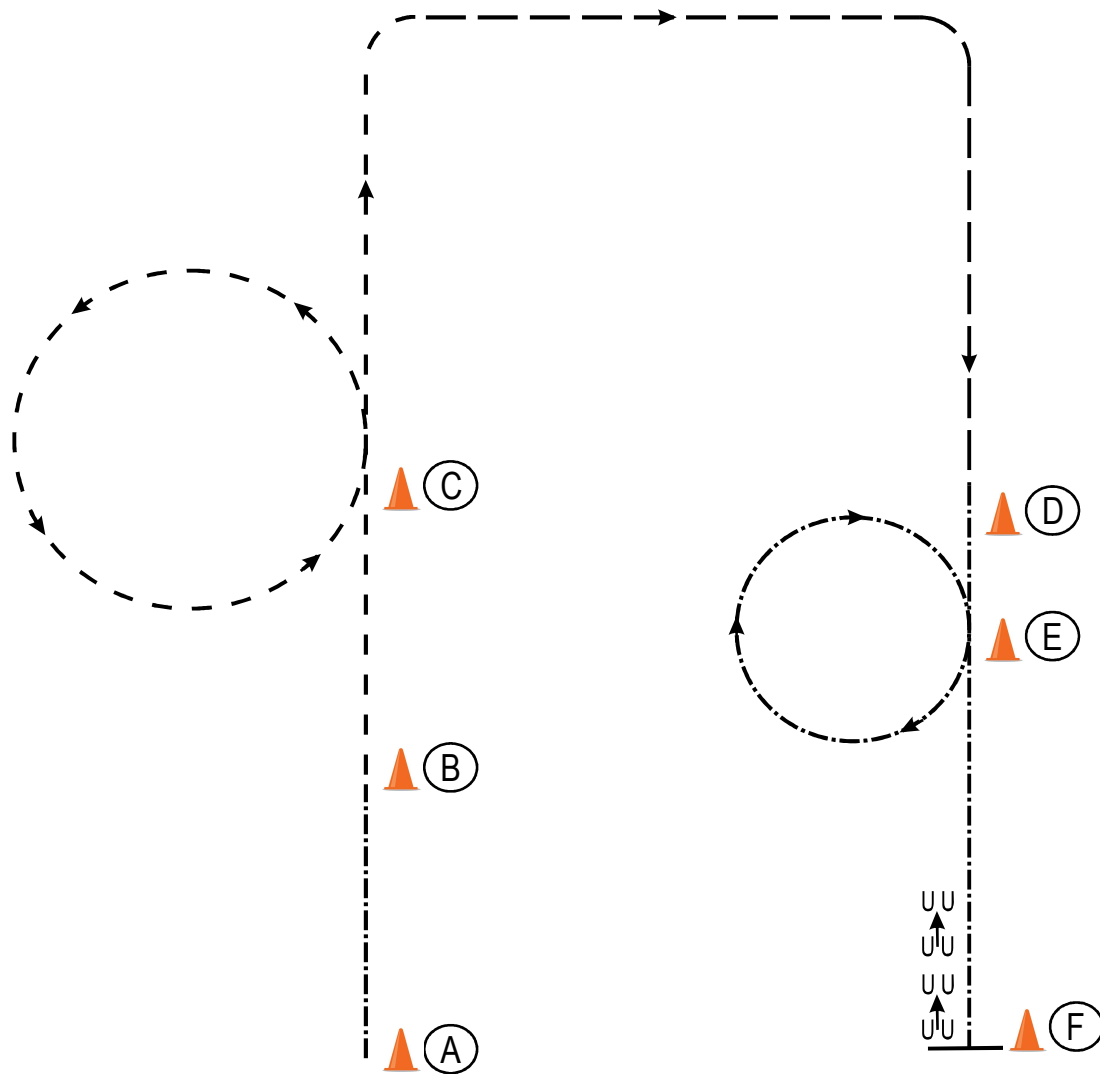
Extended Trot: — — —

Lope: —————

Back: ↵ ↵ ↵ ↵

SSC Spring Splash Open Show

Reinsmanship Classes: 52 & 53



Be Ready at Cone

1. Collected Trot from "A to B".
2. Working Trot at "B" and continue at Working Trot.
3. At Cone "C" form a Medium Circle to the Left, continue Working Trot.
4. Turn corner Right, Extended Trot (as soon as you are Straight) continue to Cone "D" and Collect the Trot.
5. At "E" form a Small Circle to the Right and continue to "F".
6. Stop, Back 4 Steps. Hesitate, and Walk Back to Line.

LEGEND

Collected Trot: - - - - -

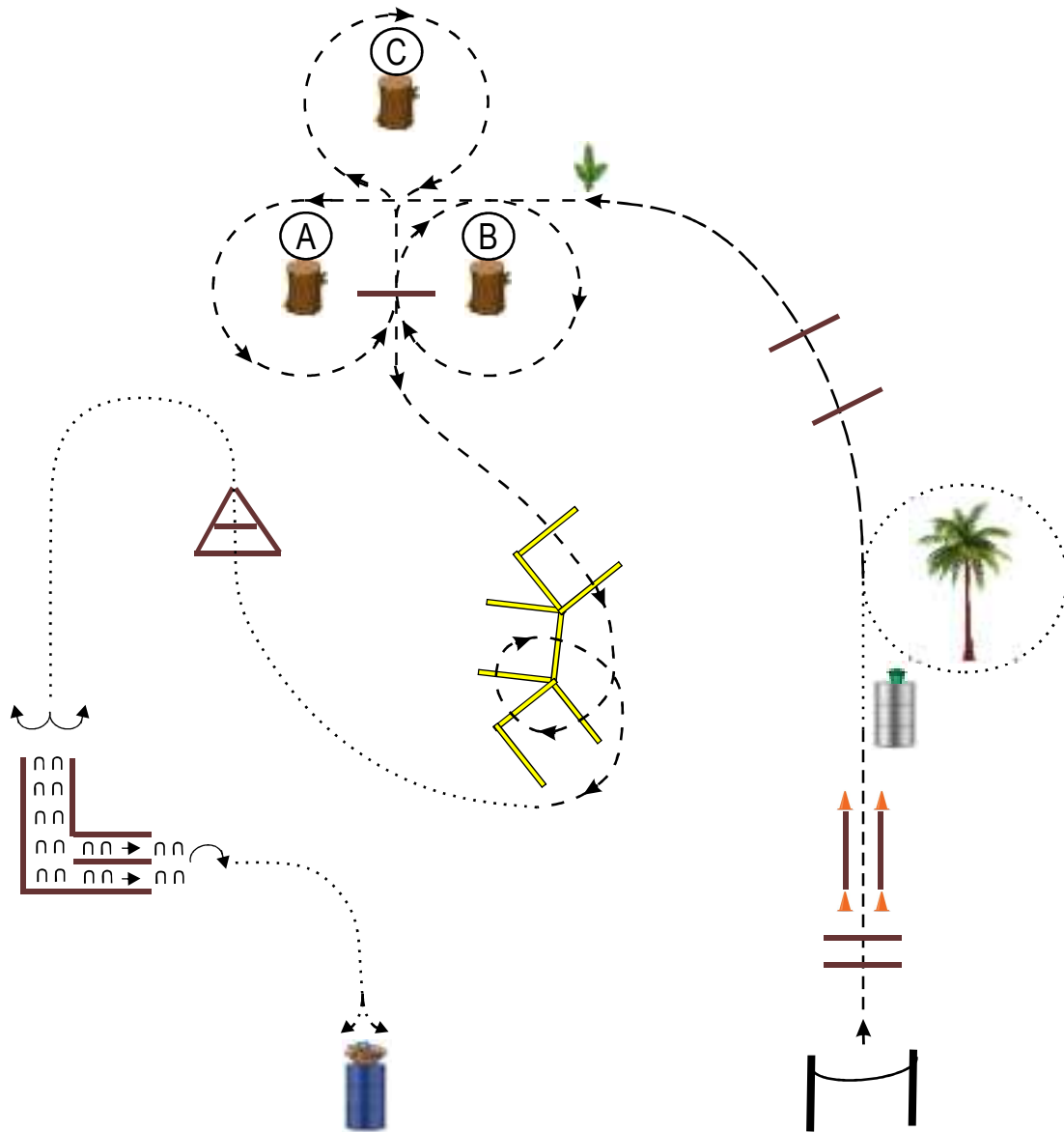
Working Trot: - - - - -

Extended Trot: _____

Back:

SSC Spring Splash Open Show

W/T Pleasure Trail
Classes: 56 & 57



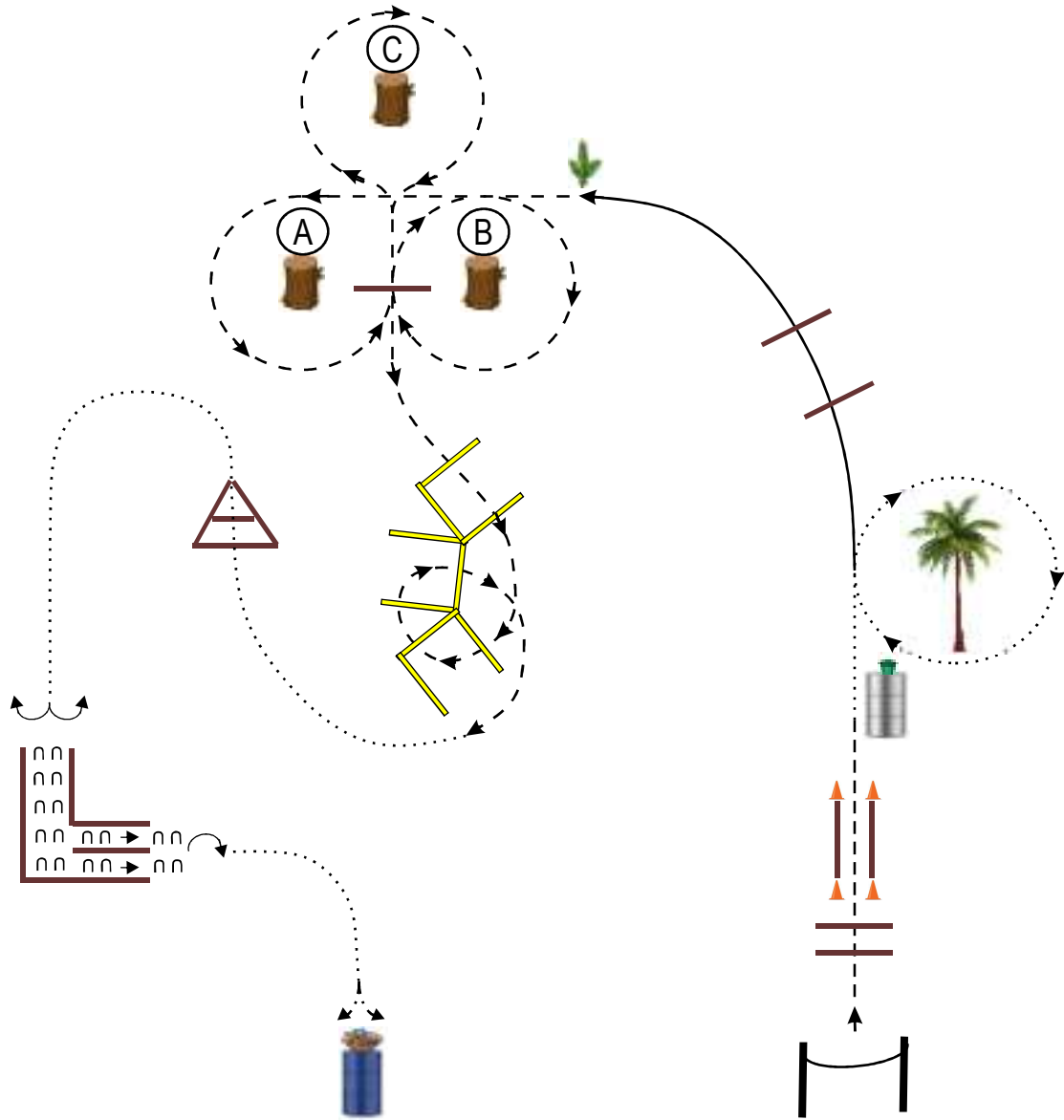
1. Start at Gate, Right Hand push.
2. Trot over 2 Poles and between 2 Poles towards Barrel.
3. Stop at Barrel and pick up Bucket. While carrying the Bucket Circle Palm Tree at a Walk. Return Bucket to Barrel.
4. Extended Trot over 2 Poles, Break to a Jog head through Stumps towards Stump (A).
5. Circle each Stump Circling Left around (A), and over short Pole, Right around (B) and over Short Pole, Left around (C) and over Short Pole, and out of Stumps.
6. Continue Jog toward Yellow Poles, Trotting over as diagramed, forming a Loop (circle) around, starting on third Pole.
7. Break to a Walk and Walk over the Triangle and towards Back Through.
8. At Back Through, 180° turn either direction, back into Chute. Sidepass Right out.
9. 90° Turn, Walk to either side of Barrel, pick up your Goodie. Acknowledge your Judges, exit at a Walk.

LEGEND

Walk:
Jog:	-----
Extended Jog:	-----
Sidepass:	$\begin{array}{c} \text{UU} \rightarrow \text{UU} \rightarrow \\ \text{UU} \rightarrow \text{UU} \rightarrow \end{array}$
Back:	$\begin{array}{c} \rightarrow \leftarrow \rightarrow \leftarrow \\ \leftarrow \rightarrow \leftarrow \rightarrow \end{array}$

SSC Spring Splash Open Show

Lope Pleasure Trail Classes: 58 & 59



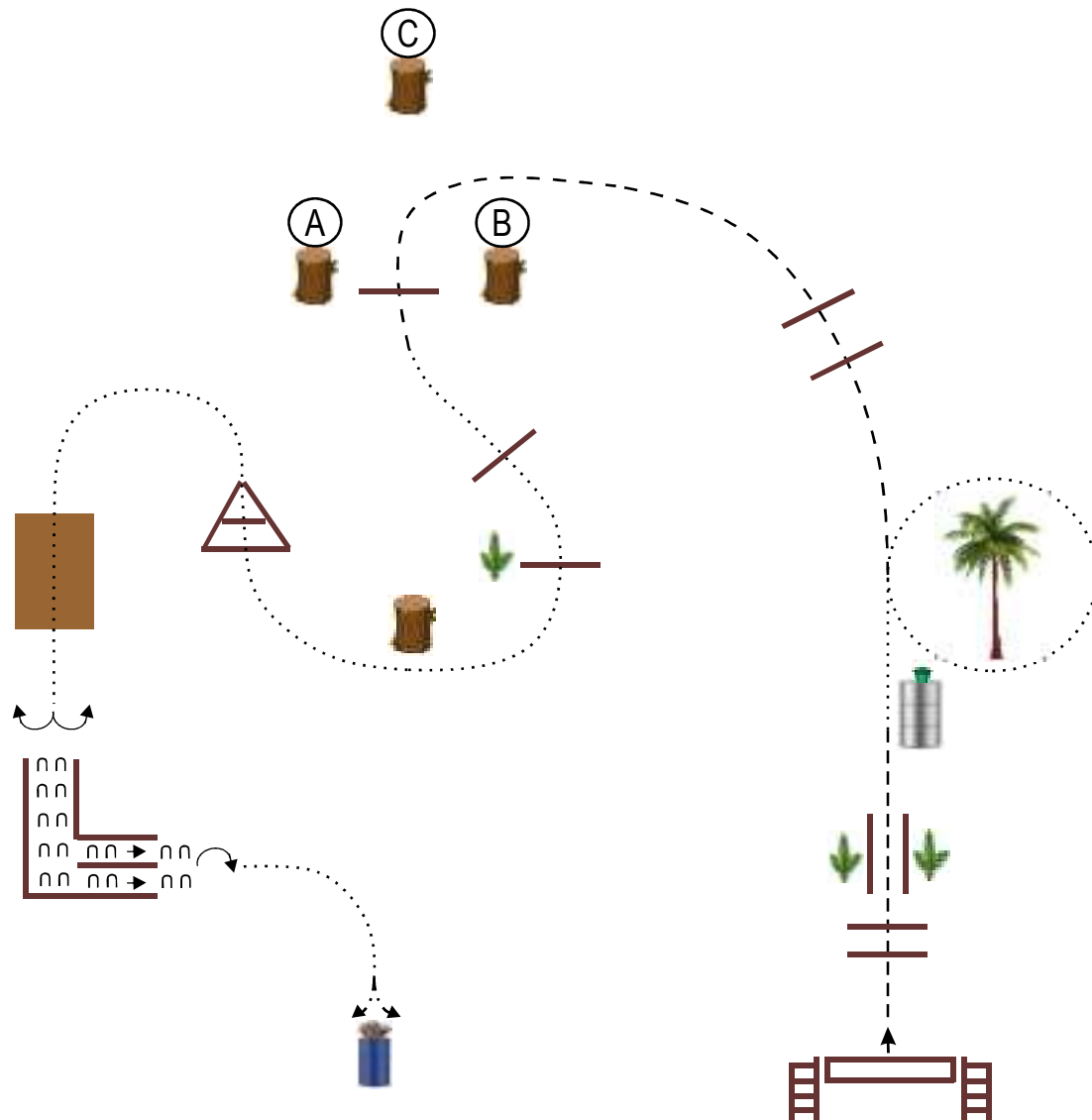
1. Start at Gate, Right Hand push.
2. Trot over 2 Poles and between 2 Poles towards Barrel.
3. Stop at Barrel and pick up Bucket. While carrying the Bucket Circle Palm Tree at a Walk. Return Bucket to Barrel.
4. Lope Left Lead over 2 Poles towards Stumps.
5. Jog into Stumps.
6. Circle each Stump, Circling Left around (A), over short Pole, Circle Right around (B) and over Short Pole, Left around (C) and over Short Pole and out of Stumps.
7. Continue Jog traveling toward and over Yellow Poles, as diagramed, forming a Loop starting on third Pole.
8. Break to a Walk, Walk over the Triangle and towards Back Through.
9. At Back Through, 180° turn either direction, back into Chute. Sidepass Right out.
10. 90° Turn, Walk to either side of Barrel, pick up your Goodie. Acknowledge your Judges, exit at a Walk.

LEGEND

Walk:
Jog:	-----
Lope:	—————
Sidepass:	$\begin{array}{c} \text{UU} \rightarrow \text{UU} \rightarrow \\ \text{UU} \rightarrow \text{UU} \rightarrow \end{array}$
Back:	$\begin{array}{c} \rightarrow \leftarrow \rightarrow \leftarrow \\ \leftarrow \rightarrow \leftarrow \rightarrow \end{array}$

SSC Spring Splash Open Show

In-Hand Trail Classes: 60 & 61



1. Start at Gate with Left Hand push.
2. Trot over 2 Poles and between 2 Poles towards Barrel.
3. Stop, pick up Bucket and carry as you Walk around Palm Tree.
4. Replace Bucket on Barrel.
5. Pick up Trot, Trot over two Poles, continue to Trot between Stump (B) and (C) turning Left and traveling between Stump (A) and Stump (B). Trot over short Pole.
6. Break to a Walk, Walk over 2 Poles and around Stump, over Triangle and Bridge, Stop just before Back Through.
7. 180° Turn either direction, Back into Chute and Sidepass out (as pattern shows).
8. 90° Turn, Walk to Barrel, either side, pick up your Goody. Acknowledge your Judges.
9. Exit at a Walk.

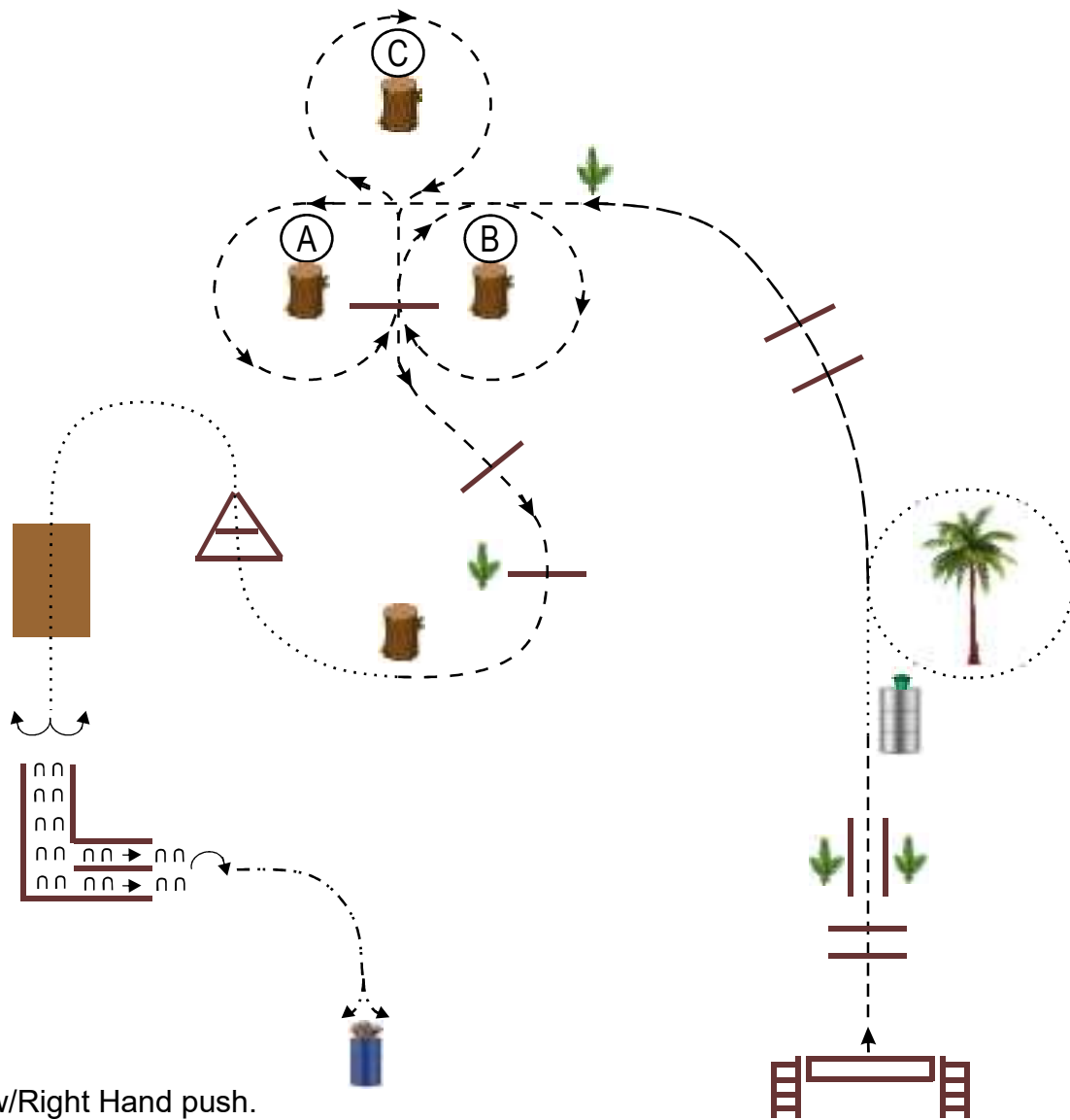
LEGEND

Walk:
Trot:	-----
Extended Trot:	-----
Sidepass:	$\begin{array}{c} \text{UU} \rightarrow \text{UU} \rightarrow \\ \text{UU} \rightarrow \text{UU} \rightarrow \end{array}$
Back:	$\begin{array}{c} \rightarrow \leftarrow \rightarrow \leftarrow \\ \leftarrow \rightarrow \leftarrow \rightarrow \end{array}$

SSC Spring Splash Open Show

****W/T Ranch Trail (No Cross Entry)**

Class: 62



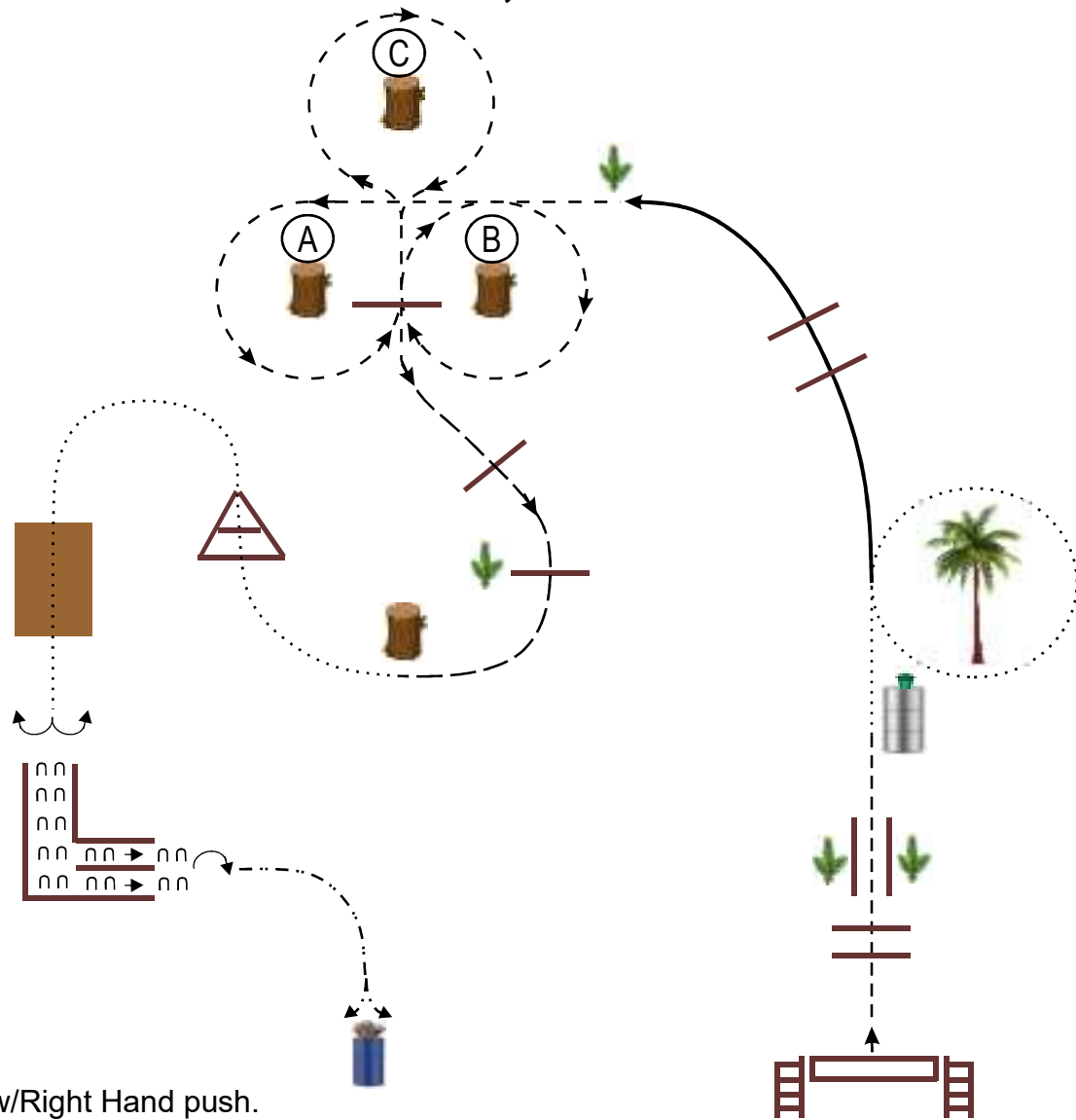
1. Start at Gate w/Right Hand push.
2. Trot over 2 Poles and between 2 Poles towards Barrel.
3. Stop, pick up Bucket and carry as you Walk around Palm Tree.
4. Place Bucket on Barrel.
5. Extended Trot, over two Poles, continue up towards 3 Stumps, break to a Regular Trot.
6. Trot Circle around each Stump, beginning with Stump (A), Circle Left over short Pole, Circle Right around (B), over short Pole, heading for Stump (C) Circle Left again, coming down between Stumps (A) and (B), over short Pole continuing out of Stumps.
7. Trot over two more Logs.
8. Walk at Stump.
9. Walk thru Triangle.
10. Continue over Bridge.
11. Stop before Back Through.
12. 180° Turn either direction and Back into Chute, Sidepass Right out.
13. 90° Turn, Extended Walk towards Barrel with "Basket of Goodies".
14. Stop either side and pick your Goody. Acknowledge your Judges.
15. Exit at a Walk.

LEGEND

Walk:
 Extended Walk: - - - - -
 Trot: - - - - -
 Extended Trot: - - - - -
 Lope: _____
 Sidepass: $\frac{UU \rightarrow UU \rightarrow}{UU \rightarrow UU \rightarrow}$
 Back: $\leftarrow \leftarrow \leftarrow \leftarrow$

SSC Spring Splash Open Show

Lope Ranch Trail Classes: 63, 64 & 65



1. Start at Gate w/Right Hand push.
2. Trot over 2 Poles and between 2 Poles towards Barrel.
3. Stop, pick up Bucket and carry as you Walk around Palm Tree.
4. Place Bucket on Barrel.
5. Left Lead Lope, over two Poles, continue up towards 3 Stumps, break to Trot.
6. Trot Circle around each Stump, beginning with Stump (A), Circle Left, over short Pole, Circle Right around (B), over short Pole, heading for Stump (C) Circle Left again, coming down between Stumps (A) and (B), over short Pole continuing out of Stumps.
7. Extended Trot over two Poles, continue down.
8. Walk at Stump.
9. Walk thru Triangle.
10. Continue over Bridge.
11. Stop before Back Through.
12. 180° Turn either direction and Back into Chute, Sidepass Right out.
13. 90° Turn, Extended Walk towards Barrel with "Basket of Goodies".
14. Stop either side and pick your Goody. Acknowledge your Judges.
15. Exit at a Walk.

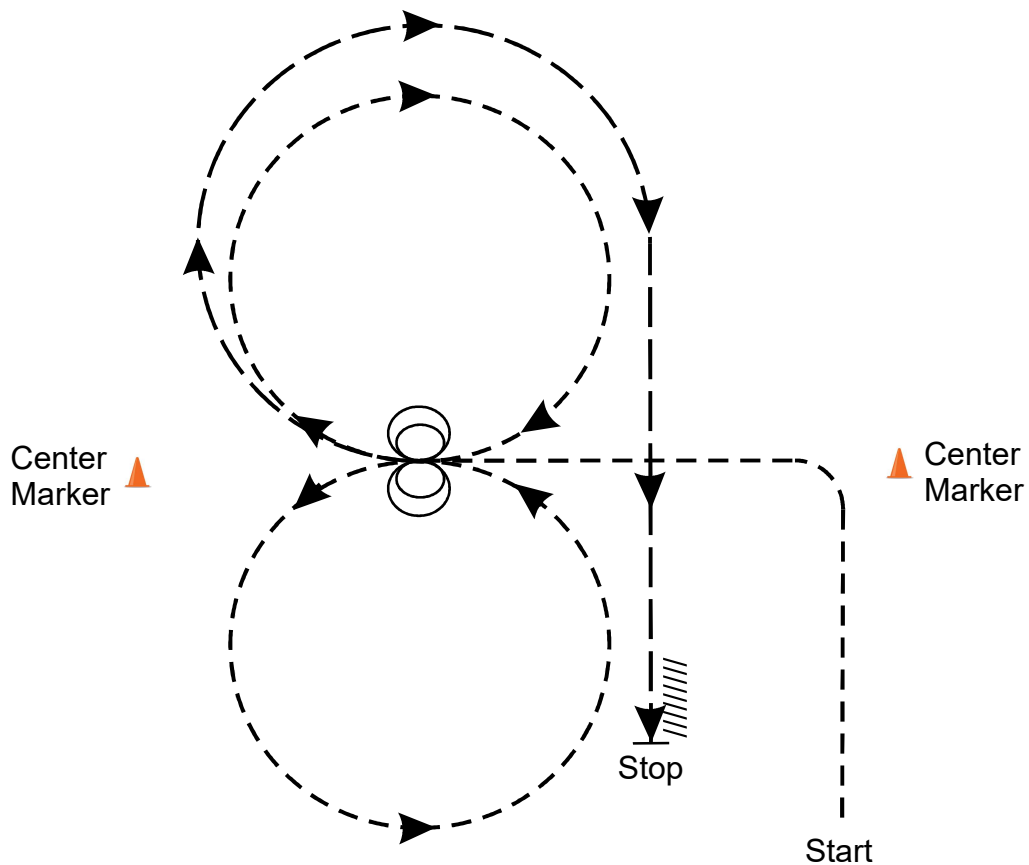
LEGEND

Walk:
Extended Walk:	-----
Trot:	-----
Extended Trot:	-----
Lope:	—————
Sidepass:	$\frac{UU \rightarrow UU \rightarrow}{UU \rightarrow UU \rightarrow}$
Back:	$\begin{matrix} \curvearrowright & \curvearrowright & \curvearrowright & \curvearrowright \\ \curvearrowleft & \curvearrowleft & \curvearrowleft & \curvearrowleft \end{matrix}$

SSC Spring Splash Open Show

****W/T Ranch Reining (No Cross Entry)**

Class: 66



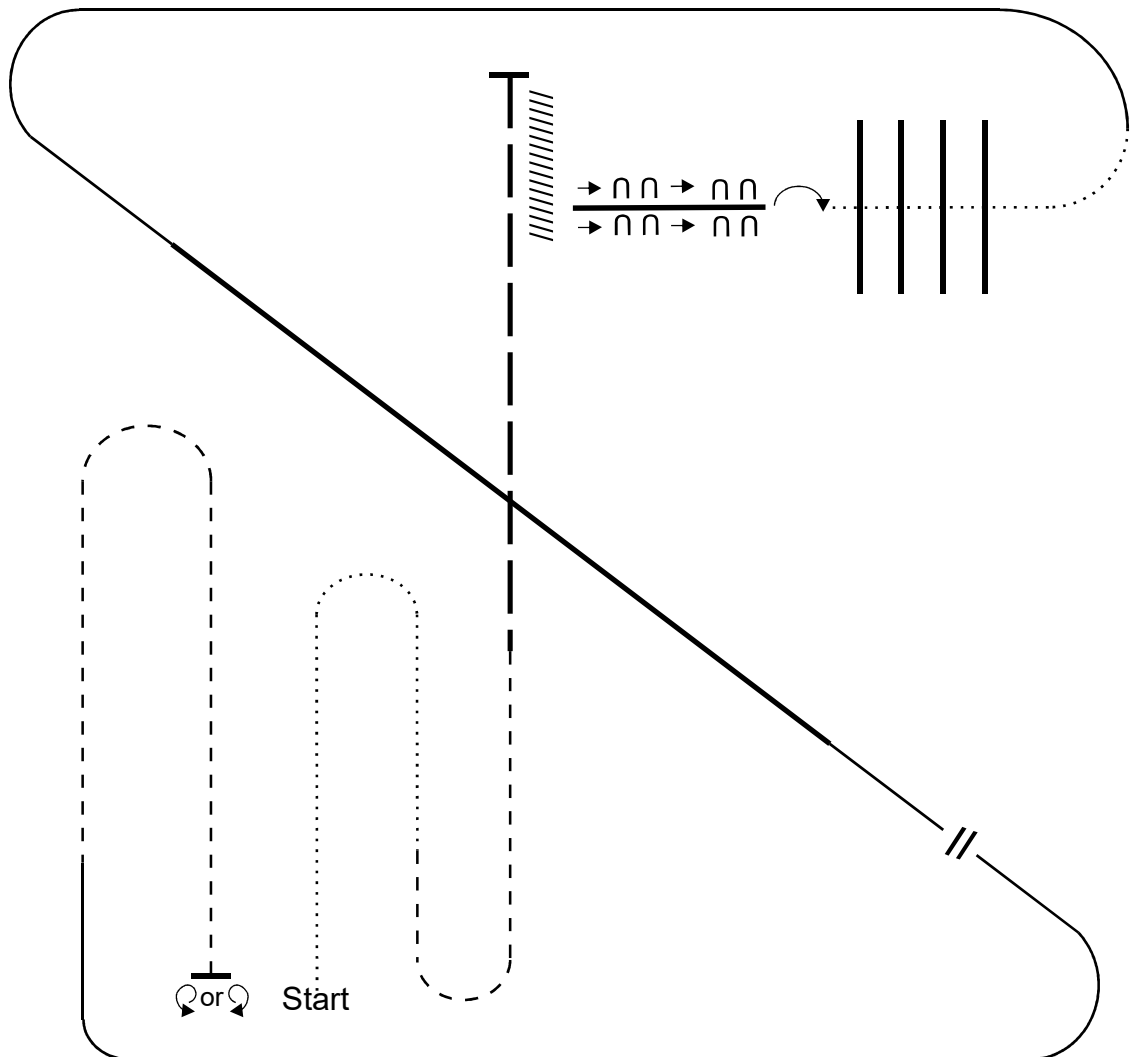
1. Trot to Center of arena, Stop.
2. Complete two spins in one direction. Hesitate.
3. Complete two spins in opposite direction. Hesitate.
4. Trot one Circle to the Right, Change directions at center of arena.
5. Complete one Circle to the Left, Change directions at center of arena.
6. Begin a Circle to the Right at Extended Trot, Extend Trot down Right side of arena past Center Marker, Stop and back up at least 10 feet Hesitate to demonstrate completion of pattern.

LEGEND

- Trot: - - - - -
- Extended Trot: — — —
- Back: // // // // // // // //
- Spin: ○

SSC Spring Splash Open Show

Ranch Riding Class 71, 72 & 73



1. Walk
2. Trot
3. Extended Trot
4. Stop and back
5. Sidepass right over log
6. 1/4 Turn Right, Walk over logs
7. Walk
8. Lope Left Lead
9. Extended Lope Left Lead
10. Collect Lope, change Leads (simple or flying)
11. Lope Right Lead
12. Trot
13. Stop, 360° Turn either direction.

LEGEND

Walk:

Trot: - - - - -

Extended Trot: - - - - -

Lope: _____

Back: ////////////////

Sidepass: $\frac{\rightarrow nn \rightarrow nn}{\rightarrow nn \rightarrow nn}$

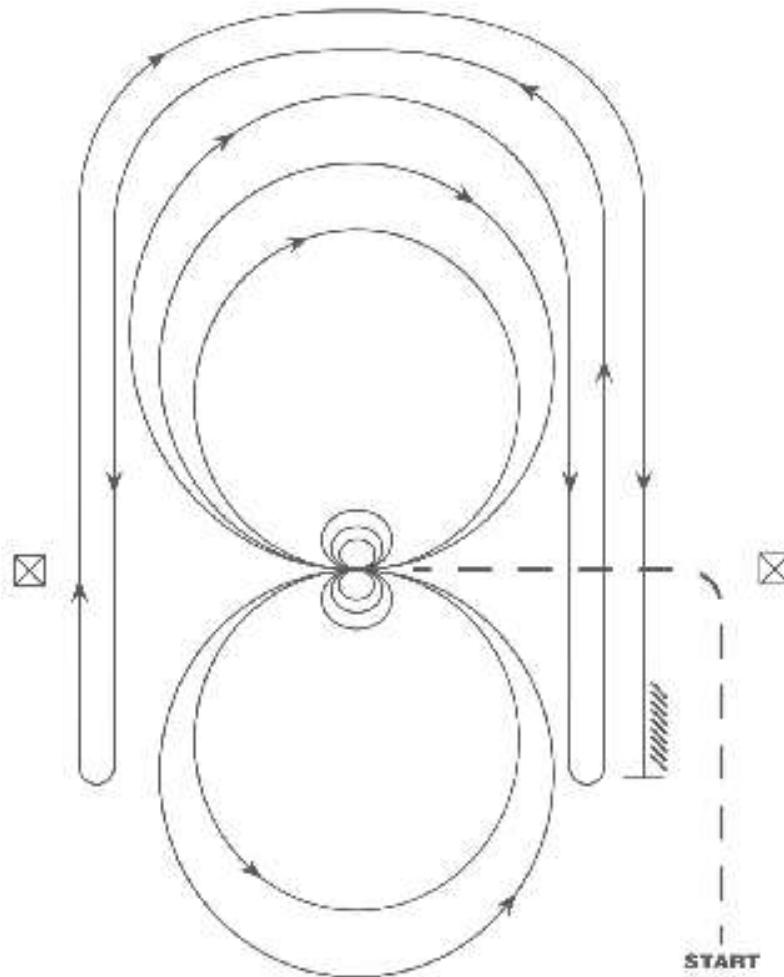
Lead Change: //

Spin: ↻ or ↻

SSC Spring Splash Open Show

Ranch Reining

Classes: 75, 76 & 77



Ride pattern as follows: Trot to center of arena and stop.

1. Complete 3 spins in one direction, Hesitate.
2. Complete 3 spins in the opposite direction, Hesitate.
3. Beginning on right lead, complete two large fast circles to the right. Change leads at center of arena.
4. Complete two large fast circles to the left. Change leads at center of arena.
5. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left roll back at least 20 feet from the wall or fence, no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right roll back at least 20 feet from the wall or fence, no hesitation.
7. Continue back around previous circle, but do not close this circle. run down the right side of the arena past the center marker and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.